

Geode Connect changes from 1.2.1 to 1.2.2

Bug Fixes

Fixed a problem where Geode Connect would crash when U-Blox drivers were not installed after the Windows Fall Creators Update was installed.

Geode Connect changes from 1.2.0 to 1.2.1

New Features and Bug Fixes

Fixed a problem where Geode Connect could not configure the Internal U-Blox GPS receiver with latest drivers installed and after the Fall Creators update has been installed.

- Fixed a problem when the Internal U-Blox GPS receiver was not being detected and shown in the discoverable device list.
- With the new U-Blox drivers, Geode Connect can now connect and configure the internal U-Blox GPS device.

Known Issues

- U-blox - Geode Connect – slow response after setting to 5 hz or 10 hz on the terminal screen. Recommend public release notes on web indicate users not use the terminal screen at high data rates.