Geode Connect changes from 1.1.0 to 1.2.0

New Features and Bug Fixes
Added NTRIP state indicator to main screen and status
- o Added NTRIP status info window
- When user disconnects device the NTRIP connection will also disconnect gracefully if it is currently connected
- Doesn't show notification "Discover Failed" when Discovering devices (no serial devices GRET-272
- Fixing a crash - in the event WhenPinChanges - The port is closed. The fix is to catch the InvalidOperationException and send a message to the error log.

Known Issues
- U-blox - Geode Connect – slow response after setting to 5 hz or 10 hz on the terminal screen. Recommend public release notes on web indicate users not use the terminal screen at high data rates.